

Damien Tartamella

Montreal QC,
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www.damiengraphics.com

Skills

- Languages : French and English
- Very good knowledge: 3ds Max (Vray), Photoshop, After Effect, PT Gui.
- Good knowledge Adobe Premiere,Vue, Illustrator, SketchUp, InDesign Adobe, Google Earth.Dreamweaver, Z-Brush, Nuke, Autocad ,Lumion.

Professional experience

SIDE CITY STUDIOS 2014 - 2015

Motion Design

- Motion Designer and Special Effects for Casinos.
- Animated with 3ds Max and After Effects i produce 3d Logos and symbols.
- Conceptualize animations and develop ideas.
- Produce special effects, modeling 3D objects and environments.

DIGITAL DIMENSION 2013 - 2014

Motion Design

- Motion animation and design on the production RISE OF THE MACHINE.
- Animate the scene with animals, characters, props and some machines.
- My compositing experience help a lot in this project.

ILLUSTRATION.COM 2013

3D Artist for Architect,3D environment modeling, graphic designer, photograph for site and photo for panorama .

- 3D modeling and 3D perspective modeling.by reading the Autocad plan.
- Video editing, intergration of the 3D building in Google Earth.
- Photoshop retouch and textures creations of the architect plans.
- Communicate with the client and other concern on the project.
- Go on the site and take picture of the site for panorama virtuel visit.

PROJET PAYSAGE.COM 2011 - 2012

3D Artist for Architect,3D environment modeling, graphic designer, photograph for site and photo retouch.

- 3D modeling and perspective rendering.
- Sun study in 3DdsMax.
- Photoshop or Illustrator with the architect plans.
- Modeling 3D object.
- Doing some changes on the web site with DreamWeaver.
- Communicate with the client and other concern people on the project.
- Go on the site and take picture of the site.

DAMIEN GRAPHICS 2008 - 2010

Freelance

- Compositing and special effects.
- Video editing.
- Web design.
- Business card.
- 3D modeling.
- 3D flying logo.

AIR BORNE MOBILE 2008

Graphic designer

- Assistant director.
- Photo correction of Maxim models.
- Graphic design with Photoshop.

Professional
experience

TOUTENKARTOON CANADA
Compositing director assistant
Production: Totally Spies

2005 - 2008

- Assistant director.
- Fix animation problem.
- Visual effect.
- Establish some effect recipe for all the production for continuity.
- Follow the storyboard for all needs.

TOUTENKARTOON CANADA
Compositing supervisor
Production: Malo Korrigan

1999 - 2004

- Assistant director.
- Fix animation problem.
- Visual effect.
- Establish some effect recipe for all the production for continuity.
- Follow the storyboard for all needs.

TOUTENKARTOON CANADA
Compositing

1999 - 2004

- Production: Cousteau, BelFegor, Fantomette, Martin Mystère
- Compositing set up .
 - Compositing effect and fixing some animation problem.

ASTRAL TECH
Team leader in compositing and x-sheet

1996 - 1998

- Production : Paddington l'ours, Fennec, CC Mouse
Cailloux, Mumble Bumble.
- X-Sheet set up .
 - Viewing the episode to dress a list of errors.
 - Compositing effect and fix some animation problem.

Education

A.E.C. 3D modeling for video gaming.
Campus Ubisoft, Montreal

2009-2010

Cinnac: Macro Media (before Flash)

1998

A.E.C. 3D Animation
Collège Interdec Montréal

1996